

Jian Swordsmen on Nomad

- Difficulty: Intermediate
- Civs: Wu
- Perfect uptime to Castle: 15:45
- Good under: 16:30



Dark Age

x4		3-5	4 vills to wood until you can produce a fishing ship and build a house
x2		5-7	1 hunts the boar. Although you kill it with more vills. Just 2 vills stay on boar
x4		7-11	4 more to wood until 8 in total
x1	 + 	11-12	1 vill builds a house and then hunts the 2nd boar
x7		12-19	Start sending villagers to food until 9 under TC. Look for a 3rd boar
x1		19-20	1 villager builds a lumber camp since you need a 2nd building to go up to Feudal Age
x1	 + 	20-21	1 villager builds a mill, but goes to wood, doesn't stay at the mill
		21	Click to Feudal Age at min 10:00 aprox with no loom
x3		21	Move 3 vills from food under TC to gold

- Remember Nomad basics, build TC right away next to wood and build dock
- Since nomad start can be confusing, the population counter in this Build Order will include only Villagers Population
- Try to keep producing fishing ships all the time. Your goal is 8 ships
- Houses are really important and easy to forget in Nomad. Build them!
- 10 villagers on wood, 16 on food (8 vills + 8 fishing ships) and 3 on gold is the macro while going upto Feudal
- Your uptime to castle can be delayed if you need to defend your fishing ships with some fire ships.

Feudal Age

1 new villager goes to gold. Research Loom. Get 3 vills from food and build a market with 2 villagers and a blacksmith with 1 villager. Move 1 villager from food to gold (5 gold in total). 1 villager starts building 2 barracks to produce Jian Swordsmen.

Your eco balance before clicking up should be 12 on wood, 12 on food and 5 on gold (including fishing ships). If your food under TC is over, send some vills to hunt or berries.

You may need to move villagers from wood to food if you lost some fishing ships. But if you still have fish, build a 2nd dock so your ships are more efficient

Research Double-bit Axe and the first infantry armor after clicking up to Castle Age

Castle Age

Research Bow Saw, after that you can build a 3rd Barracks. Keep building houses constantly since you have 3 barracks and 1 TC.

New villagers will go to gold for a total of 11 vills to keep up with the 3 barracks production

Start producing Jian Swordsmen from your Barracks, you can start raiding with 6-8 Jian Swordsmen since they have really high piercing armor. By the mark of 20 minutes you will have 20 Jian Swordsmen if you keep producing constantly.

Wood will start floating at this point so you can start creating food eco in order to support a 2nd TC soon. Also remember 2nd armor for your Jian Swordsmen