

Koreans Fast Castle War Wagons on Nomad

- **Difficulty:** Beginner/Intermediate
- **Civs:** Koreans
- **Perfect uptime to Castle:** 16:00
- **Good under:** 16:30



Dark Age

x4		3-5	4 vills to wood until you can produce a fishing ship and build a house
x1		5-6	1 vill to boar. After killing it. Just 3 vills stay on boar and the other 2 on wood
x6		6-12	6 more to wood until 8 in total
x1	+	12-13	1 vill builds a house and then hunts the 2nd boar
x6		13-19	Start sending villagers to food until 10 under TC. Look for a 3rd boar
x3		19-22	1 villager builds a lumber camp since you need a 2nd building to go up to Feudal Age. 2 more on wood
		22	Click to Feudal Age at min 10:00 aprox with no loom
x3		22	Move 3 vills from wood to gold
x1		22	1 from food under tc to build the mill

- Remember Nomad basics, build TC right away next to wood and build a dock
- Since nomad start can be confusing, the population counter in this Build Order will include only Villagers Population. Not fish ships
- Try to keep producing fishing ships all the time. **Your goal is 7 ships**
- **Houses are really important** and easy to forget in Nomad. Build them!
- 8 villagers on wood, 18 on food (10 on boar, 1 fisherman and 7 fishing ships) and 3 on gold is the macro while going up to Feudal
- Your uptime to castle can be delayed if you need to defend your fishing ships with some fire ships or you needed Loom in Dark Age or Feudal Age

Feudal Age

Your Feudal Age timing should be around 12:25. Queue 1 villager and send it to stone. Research loom and click up to Castle Age after the buildings.

Take the villager from the mill to build a blacksmith. Take 2 villagers from wood to build a market.

Right after clicking up send your villagers from food to stone. You should have **9 villagers on stone**.

Your eco while going up to Castle Age should be 10 on wood. 3 on gold and 9 to stone. Try to keep your fishing ships alive since they are your only food source.

Research Double-bit Axe after clicking up to Castle Age. If your ships are still alive, build a 2nd dock for efficiency.

Castle Age

Research Bow Saw. Build your castle with your stone villagers.

New villagers will go to gold for a total of 10 vills to keep up War Wagon production and the upgrades needed.

After 10 villagers on gold. Send new villagers to wood. After building the castle, send your stone miners to food since you dont need more stone for a while.

Build your University to get Ballistics and get the archer upgrades at the Blacksmith for the War Wagons.