

Galley Rush - 3 docks

- **Difficulty:** Beginner
- **Civs:** Any civ. Naval civilizations preferred
- **Perfect uptime to Feudal:** 9:40
- **Good under:** 9:50



Dark Age

x6		4-7	6 vills to sheep under tc, shift queued to next sheep
x4		7-11	4 villagers to wood
x1	+	11-12	House + Dock and another house after, then keep the villager shore fishing
x1	+	12-13	1 more villager to wood. (5 in total)
x1		13-14	One villager lures a boar
x7		14-21	7 to food
		22	21 villagers + 1 scout + 4 fishing ships
x15		22	Move 15 to wood (3 to your initial Lumber Camp), 8 to a new one (8 on each Lumber camp) and 4 on straggler trees
x4		22	Move 4 villagers from stragglers to gold
	+	22	Build your 2 additional docks and a house. Check the notes ->

- This Build Order is meant for civilizations without eco bonuses. Good water civs can perform better and do a faster Feudal Age timing with less population. If you are planning to go up faster than 21 villagers, hunt your boars faster
- Researching loom is not required since in maps like Islands, your vills are not usually on danger
- Try to push deer since food boost is really optimal
- Prioritize the hunt food source. If you have a boar or deer under your TC you can let the sheep food waste
- Add fishing ships up to a total of 4
- Remember to keep an eye on boar timing, hunt the 2nd boar when the first one is 100-150 food according to distance
- Send your 4 villagers to gold **after** you were able to afford your 3rd dock. Building the 3 docks is a priority

Feudal Age

Get Double-bit axe (lumber camp upgrade) as soon as you reach Feudal Age. Send 2 new villagers to gold (6 villagers in total)

Start producing galleys from your 3 docks. If you didnt research Loom in Dark Age, you can afford 3 galleys even if you are not gathering gold yet.

After you have 16 villagers on wood and 6 villagers on gold, send your new villagers to food. Eat your remaining sheep with 5-6 villagers and send another 6 to berries.

Remember to build a market since you need 2 Feudal Age buildings to click up. You can also sell stone and buy food if you want a faster Castle Age timing.

A good Castle Age click up timing could be around 17 minutes.