

# Pop 20 Men at Arms

- **Difficulty:** Advanced
- **Civs:** Any
- **Perfect uptime to Feudal:** 9:15
- **Good under:** 9:30



## Dark Age

|    |                                                                                                                                                                           |       |                                                                            |
|----|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|----------------------------------------------------------------------------|
| x6 |                                                                                          | 4-7   | 6 vills to sheep under tc, shift queued to next sheep                      |
| x3 |                                                                                          | 7-10  | 3 villagers to wood                                                        |
| x2 |                                                                                          | 10-12 | 2 to food, 1st vill to lure the boar                                       |
| x1 |  +      | 13    | 1 vill builds 2 houses and Barracks                                        |
| x5 |                                                                                         | 14-18 | 5 villagers to food under TC                                               |
| x2 |                                                                                        | 19-20 | Last 2 villagers go to wood                                                |
|    |  +  | 20    | Research loom and click up to Feudal                                       |
| x2 |                                                                                        | 20    | Send 2 vills to gold. 1 is the Barracks builder and another one from food  |
| x4 |                                                                                        | 20    | Move 4 vills to berries if food under TC is crowded                        |
|    |                                                                                        | 20    | Produce 3 militia and send them towards the enemy                          |
| x4 |                                                                                        | 20    | Send 3 villagers to lumber camp and 1 to straggler tree when Feudal is 80% |

- Lure deer is necessary to boost your food economy will be really tight
- The Barrack is the second building to go up, remember to get it on time
- Mill and Lumber Camp are the spots you want to hit with your Men at Arms
- Good exploration is key. You will need to spot your resources, lure deer and discover right spots to hit with your men at arms

## Feudal Age

Get your men at arms upgrade. Build your Archery Range and research Double Bit Axe when you can afford it.

Send 2 new villagers to gold, for a total of 4.

Set gather point to straggler trees and start farming once you run out of food under TC

After 2-3 farms you can build a blacksmith to get Fletching

You can finish your walls after getting your eco balanced and rolling. Also, wheelbarrow is a possibility after getting a good amount of farms (around 10)

After having 12-13 farms you can build a 2nd range and get ready to click up

8 on wood. 16 on food and 8 on gold is a good eco balance to click up to Castle Age. Remember that may depend on the game

Build order created by Jupe from AOEBuilds. For more build orders, visit [AOEBuilds.com/build-orders](https://auebuidls.com/build-orders)

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