

Fast Castle Unique Unit

- **Difficulty:** Intermediate
- **Civs:** Any
- **Perfect uptime to Castle:** 16:05
- **Good under:** 16:15



Dark Age

x6		4-7	Sheep under tc, shift quod to next sheep
x4		7-11	4 villagers to wood
x1		11-12	1 Villager to lure the boar
x4	 + 	12-16	4 villagers to berries, 1st builds a house
x4		16-20	4 villagers on boar/sheep. Start adding farms with extra wood (2 or 3 farms)
x3		20-23	3 to wood. Build new lumbercamp and a house
x2		23-25	Send 2 villagers to stone. 5-7 farms at this point
x3		25-28	Send 3 to gold and get ready to click up
		28	Get loom and Click up to Feudal Age

- Remember to wall since this is a Fast Castle strategy
- Explore your opponent's base in case you want to Castle Drop
- After your boar and sheep have been eaten, villagers go to stragler tree and farm with excess wood
- Make sure you don't build too many farms to save up 375 wood for market and blacksmith

Rebalance your economy! You should have: 9 on wood, 3 on stone
3 on gold, 4 on berries, 6-8 farming and rest on stragler trees

Feudal Age

Send 2 new villagers to stone.

Build market with 2 villagers and blacksmith with 1 villager. Use wood or berry villagers for example.

Click up to Castle Age, research Double-bit axe (lumber camp upgrade) and Horse Collar (mill upgrade) if you have the resources

Castle Age

Build a castle and start producing your favorite unique unit!