

# Scout Rush - Pop 21

- **Difficulty:** Beginner
- **Civs:** Good cavalry civs preferred: Franks, Mongols, Berbers...
- **Perfect uptime to Feudal:** 09:40
- **Good under:** 09:55



## Dark Age

x6		4-7	6 vills to sheep under tc, shift queued to next sheep
x3		7-10	3 villagers to wood
x2		10-12	One villager lures a boar. Other goes to eat boar under TC
x4		12-16	4 villagers to berries. 1st builds a house
x2		15-18	2 to boar. Build a farm right side of TC
x3		18-21	3 to wood. New Lumbercamp if 1st has 5 villagers already
		21	Research loom and build 2nd farm
		21	Click to Feudal Age
x4		21	Move 4 to wood. You'll have 10 in total. Split 5/5 on each lumber camp

- Lure deer is not necessary but is helpful for a food boost. Also, you can skip Dark Age farming if you lure deer
- Take the 2nd boar once your 1st boar has between 100 and 150 food left
- Start building your barracks when you're about 50% advanced to Feudal Age
- When reaching Feudal Age, save enough wood for bit-axe and stable, rest of the wood you can put into farms after you get horse collar

## Feudal Age

Build the Stable as soon as possible with 2 villagers

Get Double-bit axe (lumber camp upgrade) as soon as you reach Feudal Age. And Horse collar (mill upgrade)

Start building farms with the villagers under your TC. Send new villagers to sheep or straggler trees (the ones next to your Town Center) and build a farm whenever you have extra wood.

You want to get at least 9 farms before you plan on doing anything else (like unit switch or getting gold, for example)

Also, if your plan is going Scouts into Fast Castle, going for 15 farms before switching your gathering point to gold is highly recommended and allows you to get 6-7 scouts while doing a good build for Castle Age.

In the other hand, if your plan is going archers, you can send villagers to gold after 10 farms. 4 gold if 1 Archery Range, 8 gold if 2 ranges.

Remember to adjust your economy depending on your aggression. Heavy on scouts = more farms. More archers = more vills on gold.

Lastly, get Gold Mining upgrade when you click up to Castle Age